

Teaching ideas

Who is at the zoo? (Animal Bingo)

Phonics learning opportunities

To develop listening skills.

To develop the ability to imitate sounds with the voice.

Organisation

Whole class, small group or 1:1 or independently

Teaching ideas

Start the *Who is at the zoo?* Game. Choose to either **Meet the Animals** or **Guess the Animals**.

Meet the animals

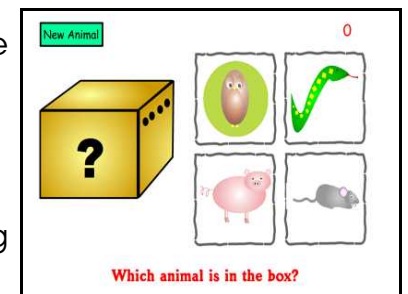
Ask a child to choose an animal and tell you what it is called. Click on that animal. Listen to that animal sound. Ask all children to imitate that sound. Continue until children are familiar with all the animals and sounds.

Extension - Ask a child to make an animal sound (one of the animals shown on screen). Ask the rest of the class to guess which animal it is. Ask the first child to confirm whether they are right. Click on that animal to hear the sound. Ask the whole class to repeat the sound.



Guess the animals

Click to get a **New Animal**. A box will slide into view and you will hear the sound made by a mystery animal. On the right of the screen there will be pictures of four animals. Ask the children to discuss amongst themselves which animal matches the sound they have heard. You could extend this discussion by asking them to share the sounds that they think each of the four animals make. Point to each animal in turn and ask the children to show which animal is the correct one by giving a thumbs up or thumbs down. When the children have agreed click on that animal to see if they are correct.



Shaking things up

Play bingo – Print out the printable animal sounds bingo game cards. Children could work individually, in pairs or in small groups. You may wish to laminate the cards.

Go to **Meet the animals**. Ensure that the children can't see the screen. I usually turn off the projector (or click the freeze or shutter button on the projector remote control) and turn the monitor so that I can see it but the class can't.

Click randomly on the animals to generate their sounds and ask children to cross them off on their bingo cards if they have that animal. When they have crossed off all the sounds they can shout BINGO.

In pairs, children can play with the bingo cards. The children take it in turn to make an animal sound while the other child (or adult) points to the correct animal picture. Swap roles.

Read lots of books that involve animals. Encourage children to join in by making animal sounds.